## **Jewel of Muscat**

## **Activity Sheet: Beginners History**

- 1. Role play
  - a. Divide into 8 groups and choose a country to represent.
  - b. On 8 pieces of paper, draw and colour the goods your country produces.
  - c. In the school hall, each group finds a separate area and displays their country's name. Then half of the group will stay in their country, to sell the goods that they have made.
  - d. Meanwhile, the other half of the group crosses the "seas" (really the hall) to the other 7 countries, and using the coins they buy goods to furnish their home.
- 2. Next, the groups will draw an outline of a house and stick their newly traded goods inside it.
- 3. Finally, present your furnished house to the class.

Describe how your group made goods and traded with other countries overseas.

What were the benefits?

What were the difficulties?